

STEPHEN ATESER

Digital +
Experience
Designer



Education.

**BFA Design, Western Washington University, Bellingham, WA, 2016. Graphic Design Major / UX Minor, Outstanding Graduate.*

*Photo Center Northwest, Seattle, WA, 2015
Focus on B+W Film Photography, Merit Scholarship recipient.*

AFA Studio Art, Shoreline Community College, Shoreline WA, 2013. Double Major in Ceramics and Photography, President of Clay and Photo Clubs.

**At WWU I was awarded Design Merit Scholarships, named the Department of Design's Outstanding Graduate, and I was honored to be selected as the student speaker during my graduation commencement ceremony.*

Skills + Tools.

Rapid Prototyping
Responsive UI
Dev Collaboration
Product Strategy

Interaction Patterns
a11y experience
Typographic Systems
UI Motion

Experience.

*Nike, 2019—Today.
Staff Digital Product Designer, Nike Digital.
Product Design focused on global transactional features on Nike Digital Flagship experiences. Core responsibilities include documenting UI-systems, defining new user-flows, optimizing existing payment flows, prototyping, supporting and validating builds with engineering, & negotiating time-lines + scope with product partners.*

*SSENSE, 2017—2018.
Senior UX Designer, SSENSE.
UI Design & UX Research within the intersection of fashion, e-commerce, culture and technology. Joined as the second UX Designer in company history. Established a systems approach to digital product design, developing design patterns meant to scale. Planned, performed, and synthesized user research sprints.*

*Starbucks, 2016—2017.
Designer, Global Digital Products.
Product Design focused on mobile ordering & payments. Core responsibilities involved developing user flows, building prototypes, systematizing UI-heuristics and motion patterns, collaborating with product, and working with developers to support & validate builds.*

References available upon request